## MILESTONE 1.

### KEY FACTS

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|---|---|
| **PROJECT** | Name of game |
| **MILESTONE-NAME** | Milestones (Number, Prototype, Alpha, etc.) |
| **DUE DATE** | Date |
| **OVERVIEW DELIVERABLE ITEMS** | 1. Name Deliverable Item (e.g. Title of Feature, Headline, Epic etc.)<br>2. Name Deliverable Item<br>3. Name Deliverable Item<br>4. Name Deliverable Item<br>(…) |

| **REQUIRED FROM PUBLISHER** | **UNTIL WHEN** | **REQUIRED FOR MS?** |
|---|---|---|
| What are the deliverable items the publisher has to provide the developer/studio with (e.g. marketing plan, asset lists, TRC's, specific lists of requirements etc.)? | Deadline until dev-studio needs it | Are these deliverable items required in time to deliver the milestone? |
| **COMMENTS** Additional comments | | |

### OVERALL GOAL

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|---|---|
| **MISSION STATEMENT** | What is the mission statement/the overall goal of this milestone? Does it focus on a specific feature set or a certain area of the game? Is it a key milestone (pre-production, alpha, beta etc.)? |
| **QUALITY CRITERIA** | What are the overall quality criteria of this specific milestone, e.g. will it demonstrate "final quality" in certain expects? |

### 1. DELIVERABLE ITEM – DETAILED DEFINITION

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|---|---|
| **DELIVERABLE ITEM** | 1. Name Deliverable Item (e.g. Title of Feature, Headline, Epic etc.) |
| **DESCRIPTION** | • Detailed description of "Deliverable Item"<br>• General description of feature/assets in a way, that an external source such as QA can judge whether it works "as designed". Links to detailed feature specs in Confluence/Wiki/Design are recommended |
| **APPROVAL REQUIREMENTS** | • What are the qualitative parameters for this feature/asset? What can be expected with regards to "final quality"?<br>• This area is also for the "what this is not/what's not in yet" description. List all missing parts/specific elements that are not integrated yet/that are not working yet |
| **WALKTHROUGH** | • How can QA check the deliverable item? Where in the game can you find it and how do you get there? Are there any cheat codes available? |
| **FORMAT/MEDIUM** | • e.g. Word-Doc, Confluence, DDS-Files/Meshes, AVI, Build/EXE-file/version, via FTP etc. |

| 2. DELIVERABLE ITEM - DETAILED DEFINITION | |
|---|---|
| **DELIVERABLE ITEM** | […] |
| **DESCRIPTION** | […] |
| **APPROVAL REQUIREMENTS** | […] |
| **WALKTHROUGH** | […] |
| **FORMAT/MEDIUM** | […] |
| **3. […]** | |
| **DELIVERABLE ITEM** | […] |